XOOPS
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I will be updating the Android app to the same version level as the iPhone.

Apple is much stricter than Android in terms of design criteria, functionality and the app approval process so I do all my updates on Apple first then emulate them on Android. This is the most cost and time effective approach and lets me focus on app quality.

Because of the way the Android platform works and the diversity of devices out there, Android does have some limitations but please don't think I make any judgements. There are plenty of "crappie apps" out there on both platforms. I just don't want users the think any of my apps are "crappie" on either so I approach the development process slowly and methodically.

This makes for a better user experience for everyone.